

JCJARCHITECTURE

TODAY'S AGENDA

- Review Schedule
- Schematic Design Update
 - Site Plan
 - Floor Plans
 - Exterior Views
 - Interior Views
 - Sustainability Working Group Update
 - Submittal to MSBA
- Next Steps



SCHEDULE

- MSBA Facility Assessment Subcommittee Meeting, Wednesday, April 20, 2016
- ✓ Fort River ES Student/Parent Community Forum, Thursday, May 5, 2016
- ✓ School Building Committee Meeting, Tuesday, May 10, 2016

 Programming, Building Massing, Exterior Character and Finishes
- ✓ MSBA Board Meeting, Wednesday, May 25, 2016
- ✓ School Building Committee Meeting, Tuesday, May 31, 2016
 Building Massing, Exterior Elevations and Room Data Sheets
- Crocker Farm ES Student/Parent Community Forum, Tuesday, June 8, 2016
- ✓ Construction Manager at Risk Interviews, Tuesday, June 14, 2016
- ✓ School Building Committee Meeting, Tuesday, June 21, 2016

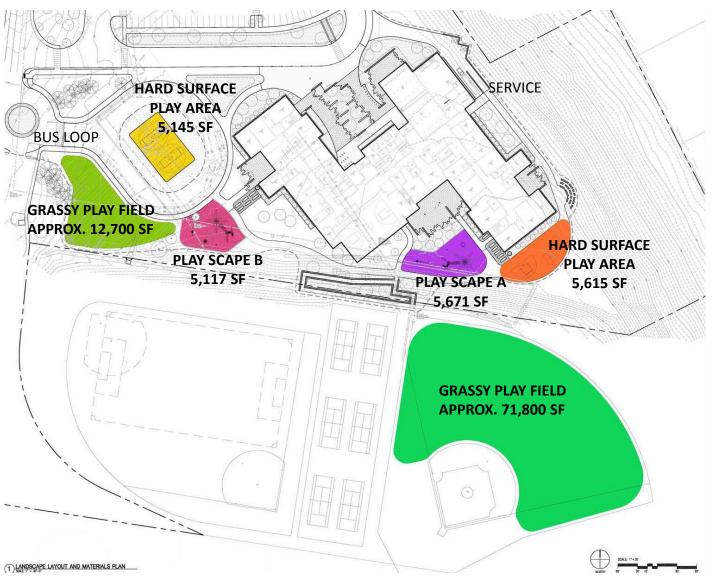
 Schematic Design Estimating Package and CMaR Award
- ✓ School Building Committee Meeting, Tuesday, July 19, 2016
 Schematic Design Estimate Review
- School Building Committee Meeting, Tuesday, August 9, 2016
 Schematic Design Report Review
- o Schematic Design Report Submission to MSBA, Thursday, August 11, 2016
- MSBA Project Scope & Budget Conference, September 2016 (to be confirmed)
- MSBA Board Meeting, Wednesday, September 28, 2016
- o Debt Exclusion Vote, Tuesday, November 8, 2016
- Town Meeting to Approve Project, November 2016 (to be confirmed)
- MSBA Project Funding Agreement, November/December 2016 (to be confirmed)



SITE PLAN



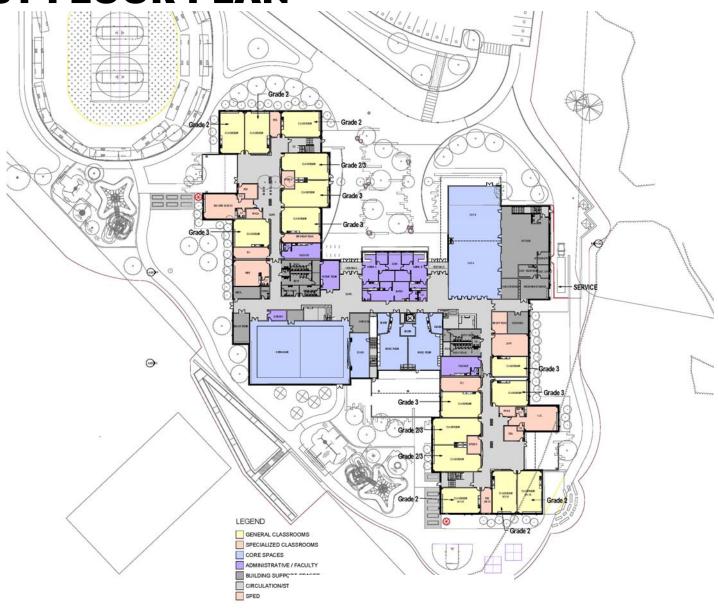
PLAN OF PROPOSED PLAY AREAS



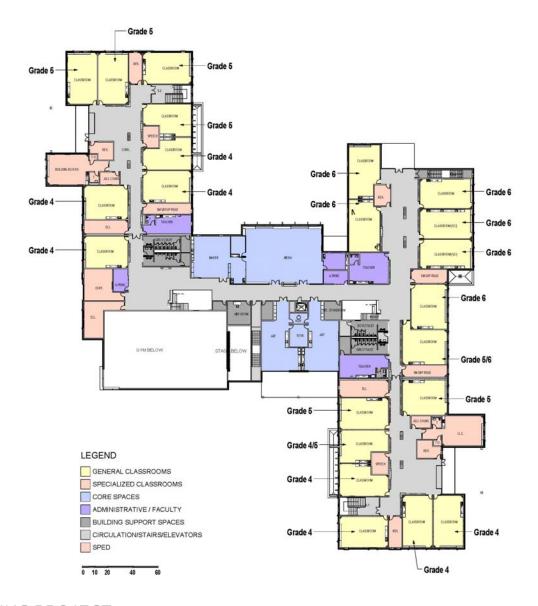
"RULE OF THUMB"

Playscapes – 75 SF per student Hard Surface – 100 SF per student Grassy Field – 150 SF per student

FIRST FLOOR PLAN



SECOND FLOOR PLAN







MAIN ENTRY PLAZA





6TH GRADE AREA AND CAFETERIA





GYMNASIUM AND ART COURT





BREAKOUT AREA





FIRST FLOOR BREAKOUT SPACE





FIRST FLOOR BREAKOUT SPACE





SECOND FLOOR BREAKOUT SPACE





SECOND FLOOR BREAKOUT SPACE



VIEW OF MAIN STAIR - WITH PARENT ROOM TO THE RIGHT

